

BAROQUE POINT SYSTEM

TROOPS WITH ADVANTAGES

Mounted, TE, DR, S cost
2

MOVEMENT

1 Slow cost
1 1
1 2
1 Fast 3
2 Slow 4
2 5
2 Fast 6

VBU

2 cost
3 4
4 8
5 12
6 20
7 28
8 36
8 48

IMPETUS

2 per point

MELEE MODIFIER (MM)

3 per point

SHOOTING MODIFIER (SM)

-2 per each point less

DISCIPLINE

A cost
B 15
C 8
3 3

SHOOTING WEAPONS

Musket cost
Arquebus 20
Pistol/Carbine 11
Bow 4
4

ARTILLERY (TOTAL)

Art A cost
Art B 20
Art C 15
Art D 10
Art E 15
10

WEAPONS AND SPECIALS

Pike cost
Point blank pistol 4
Regt Artillery 2
Salvo 4
Iron officers 2
Agitators and preachers 5
Well trained shooters 0
Master Gunner 6
Motivated Fighters 5
Feared Unit 6
Recruits 7
Demotivated troops 5
Hardened Unit -10
Prostitutes 5
Lance 10
Cuirass 2
2